Application or Docket Number

## PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2000 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY TYPE [ **SMALL ENTITY** OR (Column 1) (Column 2) RATE FEE TOTAL CLAIMS RATE FEE BASIC FEE 710.00 BASIC FEE 355.00 NUMBER EXTRA OR NUMBER FILED FOR X\$18= TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X80= X40 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY** OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-REMAINING NUMBER PRESENT RATE TIONAL **TIONAL** RATE PREVIOUSLY **EXTRA** AMENDMENT AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= 12 X\$ 9= Minus OR Total 7<sub>×48=</sub> Minus Independent OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT 8 REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY **EXTRA** AFTER FEE FEE PAID FOR AMENDMENT NDME X\$18= X\$ 9= Minus OR Total ш Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135 =OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT O REMAINING TIONAL RATE TIONAL RATE PREVIOUSLY **EXTRA** AFTER AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18=

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

Minus

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

3

Total

Independent

OR

OR

OR

OR

X80=

+270=

ADDIT. FEE

TOTAL

X\$ 9=

X40=

+135=

ADDIT. FEE

TOTAL

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."